

2026 WIDE OPEN WI GRASS DRAG RULES

STOCK CLASSES

1. Stock machines must be of independent front ends.
2. Original OEM or factory designated replacement engine, hood, skis, frame, cowl, gas tanks, carburation, air box, suspension and variable speed converts supplied by the manufacture for the particular model.
3. No component of the engine may be allowed changed or enlarged. This includes polishing, porting, deburring or sand blasting of surfaces.
4. Maximum cylinder overbore may not exceed 0.020”.
5. All OEM base gaskets must be of manufactures dimensions.
6. Modifications to carburetor body will not be allowed. Changing jet sizes is allowed.
7. Harmonic balance may not be removed.
8. OEM complete exhaust system for that model must remain intact and no add on allowed.
9. Air Boxes may be removed but must be replaced with a foam/paper type filter.

CLUTCH

1. Any springs weight may be used.
2. Only OEM clutches allowed for that model.
3. Only OEM secondary clutches are allowed; however, spring and helixes may be changed.
4. Any drive chain and sprockets may be used.

SUSPENSION

1. Limiter strap allowed on front and rear suspension but 3” travel allowed before suspension bottoms out.
2. The complete suspension must be used as furnished by the manufacturer for that model, with the exception that the slides may be removed.
3. Additional idler wheels may be added; rear axle may be changed.

FRAME AND BODY

1. No chassis or frame alterations are allowed.

IMPROVED STOCK CLASSES

1. Engine may have some modifications done; must be OEM engine.
2. Engine may be overbore 1% of the OEM CC's for that model.
3. OEM stroke must remain the same.

4. Reeds and gaskets may be changed.
5. Oil pumps and oil tanks may be removed.
6. Harmonic balancers MAY NOT be removed.
7. Any functionally silenced exhaust allowed.
8. Must have OEM cylinders but may be bored 1%.
9. Air Box modifications may be made or removed.
10. Any available ignition can be used.

CLUTCHES

1. Clutches may be modified (no rpm limit).
2. Clutches primary and secondary may be changed with another manufacturer.
3. Any roller clutches are allowed.
4. Both primary and secondary must be guarded.

MOD CLASSES

1. Engine must be manufactured for snowmobile use.
2. Cylinder maximum overbore is 2% over CC displacement for class.

CLUTCHES

1. Both primary and secondary must be guarded.
2. Any suspension works.
3. All specialty classes will follow rules set by each race location. For more information regarding these classes, please contact race location.

VINTAGE CLASSES

1. No independent suspension.
2. Cleated tracks are NOT allowed unless a Vintage.

➤ TECHING

1. Will be explained at each race location prior to start of event.
2. Tethers must be worn at ALL TIMES while sled is running.
3. If racer wants another sled checked for possible alterations, he or she must specify the area this is questioned and deposit \$250.
 - a. If the sled in question IS legal
 - i. the racer's sled in question will receive the \$250
 - b. If the sled in question is NOT legal
 - i. the racer who questioned the sled, and put up the deposit, keeps the \$250

GENERAL RULES FOR PADDOCK AND STARTING LINE

1. Each race location will assign their own age limit to be allowed in the paddock and staging area.
2. Driver's age must be 18 years of age; any drivers 12 through 17 must have a guardian present and signature sheet signed.
3. Drivers between the ages of 12 and 17 must have in their possession at the event a valid snowmobile Safety Certificate.
 - a. Any 12-13 year olds may drive Stock 550 CC Fan classes or smaller.
 - b. Any 14-15 year olds may drive stock 600 Single Pipe or smaller vintage.
 - c. Any 16 years or older can drive Open and Vintage.
 - d. Guardian present and signature sheet signed. Each race location may change this ruling based on their insurance carrier's requirements.
4. Paddock/staging area and starting line when rear of machines is raised for clean out warm up stand must be used.
5. Warm up stands must be high enough to make sure track does not come in contact with ground and must have framework enclosed to prevent debris from flying out.
6. Helmets, eye protection and chest protection are MANDATORY and shin protectors are highly recommended.
7. Any racer that jumpstarts and run the entire track will be disqualified. If a driver bumps clutch but does not hit gas, will be pulled back on sled length from the starting line and race started. If driver hits gas, they will be disqualified. The race director may elect to restart the race and they have final judgement.
8. If mechanical problems occurs at starting line, driver has 3 minutes to have it repaired. After 3 minutes, race will continue. Race director at each location have final judgement.
9. Between each race, sleds will be allowed 3 minutes to cool down. Race location directors may allow additional time.

Anything other than what is stated, if questioned, we will be the ISR Rules for guidelines and determination.